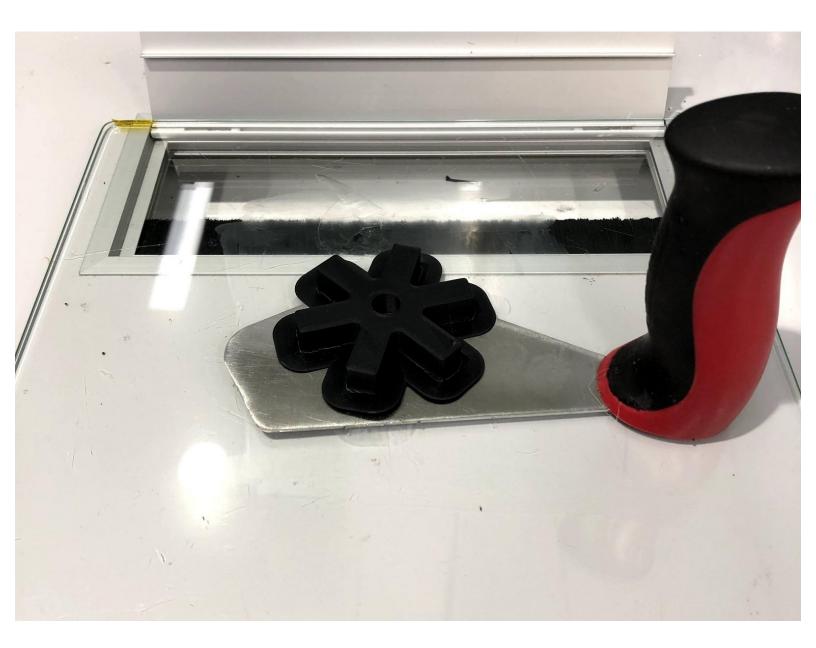


Ultimaker 2+: Harvesting

Explains how to harvest a print from the Ultimaker 2+

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Introduction

This guide will explain the steps to properly harvest the Ultimaker 2+

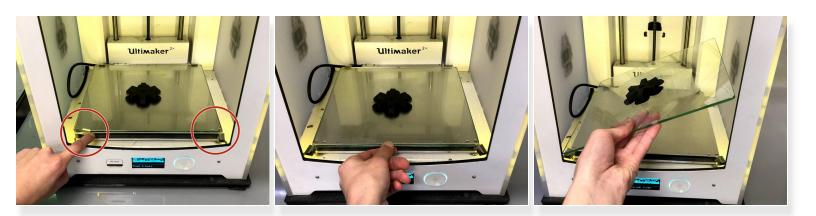
Pictures by: Nico Lagendyk



TOOLS:

- Spatula (1)
- Pick (1)
- Needle Nose Pliers (1)
- Water Bottle (1)

Step 1 — Removing the Build Plate from the Machine (Original)



- This step only applies for Ultimaker machines that have the original build plate setup, please see steps 3 and 4 for instructions using a Flexplate setup
- Wait until the build plate has cooled
- Pull the **metal clips** towards you, releasing the build plate
- Slide the build plate forward slightly
- Tilt the build plate and lift to remove it from the machine

Step 2 — Removing the Print from the Build Plate (Original)

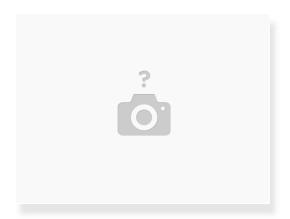


- Place the build platform on a flat surface or in a fixture
 - This can be useful to avoid the build plate sliding around while trying to remove a print
 - If a fixture is unavailable, try to utilize a flat lip or wall in your work area
- Using a spatula work around the edges of the raft and slowly push further each time
 - If the part is particularly stuck, carefully use a razor to lift the edges enough to get the spatula underneath

A Be patient with fragile parts as they could pop off or crack

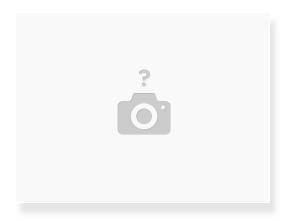
Avoid scratching the build plate as much as possible- especially if kapton tape is installed

Step 3 — Removing the Build Plate from the Machine (BuildTak)



- This step only applies for Ultimaker machines that have the Buildtak Flexplate setup, please see steps 1 and 2 for instructions using the original setup
- The Flexplate is held on by magnets, simply lift the top portion of the plate (the spring steel sheet) upwards from the front
 - Be careful to not yank or force the z-axis to move while removing the spring steel sheet

Step 4 — Removing a Print from the Flexplate



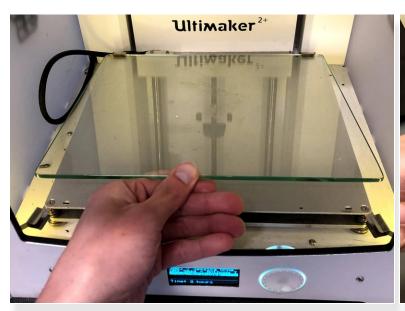
- Bend the flexible spring steel sheet, and the print should pop off
- If the part is printed in ABS, it may be helpful to re-heat the build plate on the machine and pop off the print while it is still warm
- If necessary, gently use a spatula to pop off any remnants or help print removal

Step 5 — Cleaning the Build Plate



- Scrape off any excess filament that is still adhered to the build plate with a rounded-edge spatula
- If Glue was used as build plate adhesion, use a water wash bottle to spray the build plate
 Avoid getting water on the machines or other prints
- Wipe the build plate dry with a paper towel or cloth
- If using a Buildtak or Kapton surface, use IPA and a towel to wash then dry the surface
 Do not use IPA to wash off water-soluble glue

Step 6 — Returning the Build Plate to the Machine





- For the original build plate:
 - Slide the build plate back onto the printer
 - Close the metal clips onto the build plate securing it to the printer
- For the BuildTak Flexplate:
 - Line up the back edge of the spring steel sheet with the back of the build platform while holding the sheet at an angle
 - Slowly lower the build sheet onto the platform, being careful not to pinch your fingers

Step 7 — Basic Post-Processing of Printed Parts



- For simple prints, the raft will come off by using even force closest to the corner between the part and raft
- For more complex parts, the raft may require some poking and prodding from the spatula- use gloves to avoid cuts
 - If the raft is fused to the part, re-slice the part with a larger raft-to-model spacing
- Supports can be removed using pliers or picks and patience
- Supports that are fused to the part and difficult to remove may require additional post-processing, or need to be re-sliced with larger spacing