



Artec Leo: Getting Started with Scanning

This guide explains how to operate Artec Leo 3D scanner.

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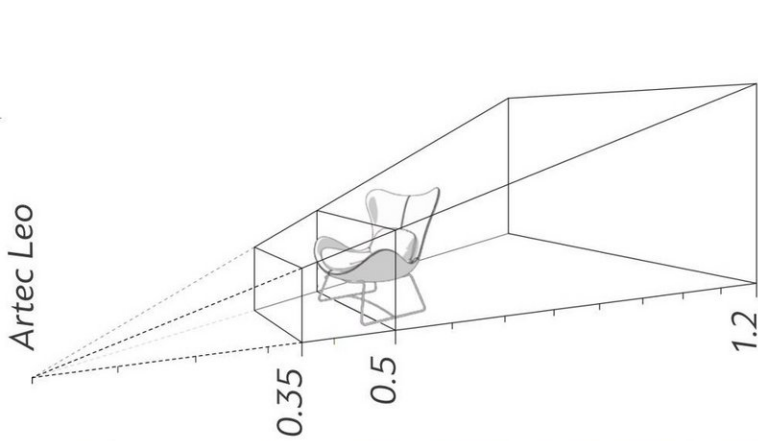


Source: <https://hawkridgesys.com/store/3d-scanning/artec-leo-3d-scanner>

Introduction

The Artec Leo 3D scanner captures a large area at less detail than many other scanners, so is typically used to scan large objects.

Step 1 — Scanning Distance

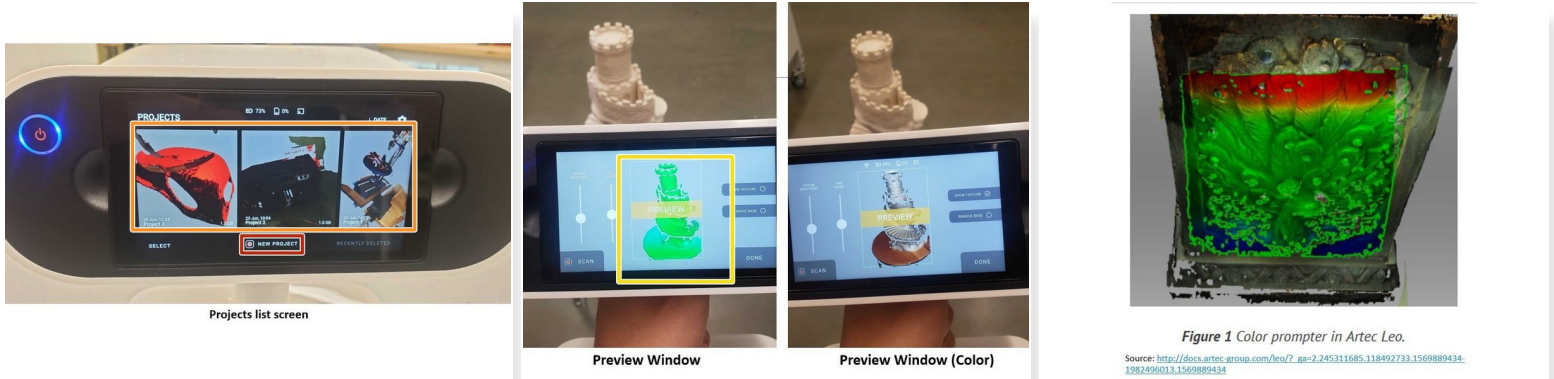


Source: http://docs.artec-group.com/leo/?_ga=2.245311685.118492733.1569889434-1982496013.1569889434



- Default scanning range is from 0.35 to 1.2 meters from the scanner to the target object
- Optimal scanning distance for most objects is about 0.5 – 0.7 meters
- ❗ *It is recommended to place the scanned object in a position that allows 360 degree access*

Step 2 — Starting a Scan

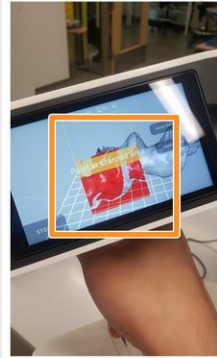


- Tap the New Project button on the touch screen to start a new project
- Tap on an existing project tile to resume a project
- The colors of the preview window provide information about the relative proximity of the scanner to the object
 - **No color:** The object is out of the scanner working range
 - **Red:** The scanner is too close to the object
 - **Orange:** The scanner is at the almost optimal distance
 - **Green:** The scanner is at the optimal distance from the object
 - **Blue:** The scanner is too far away from the object

Step 3 — Running a Scan



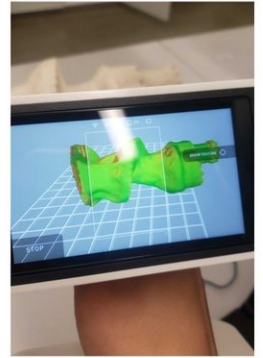
Scanning process (Scan from different angle)



Re-align the scan data



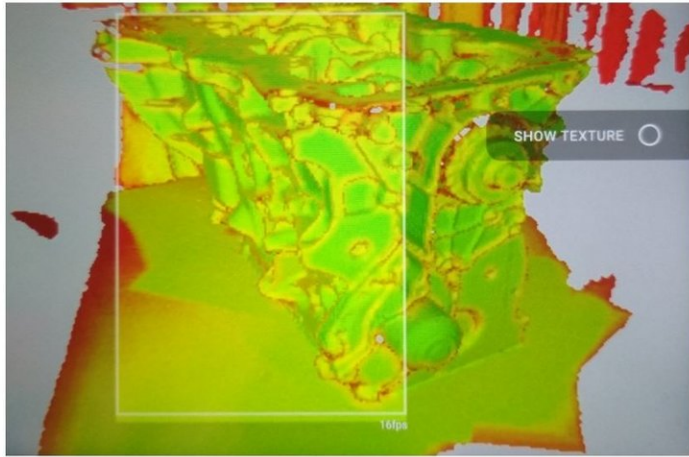
The scan button will appear when the scans are aligned



Re-start the scanning

- Tap the **scan** button on the screen
- Move the scanner slowly to scan the object from different angles
- 📌 Try to get a 360 degree scan of the subject
- 📌 *Unlike Artec Spider, Leo has a build in gyroscope to track its location → As long as you don't move the scanner too fast, the scanner will not lose alignment*
- If the scanner loses alignment, follow these steps to restart it successfully:
 - Point the scanner at the scanned area to align the new scan with the old scan
 - When both scans are aligned, the scan can be restarted by push the **scan** button on the screen

Step 4 — Analyzing a Scan Result



Surface quality color

Source: http://docs.artec-group.com/leo/?_ga=2.245311685.118492733.1569889434-1982496013.1569889434



Scan Result



Scan Result (Color)

- ❗ The color of the scanned surface determine the scan quality
 - **Red:** Insufficiently scanned area, distant object, fast movements
 - **Orange:** Satisfactory scanned area
 - **Green:** Well-scanned area
- ❗ *Holes and thin edges may remain red and orange even if thoroughly scanned because these regions are likely to have smaller resolution than the other parts of the subject*
- Tap the **stop** button on the screen to end the scanning
- Rotate the scan result to inspect all sides of the scan data
- Tap the **show texture** option to show the color texture of the subject

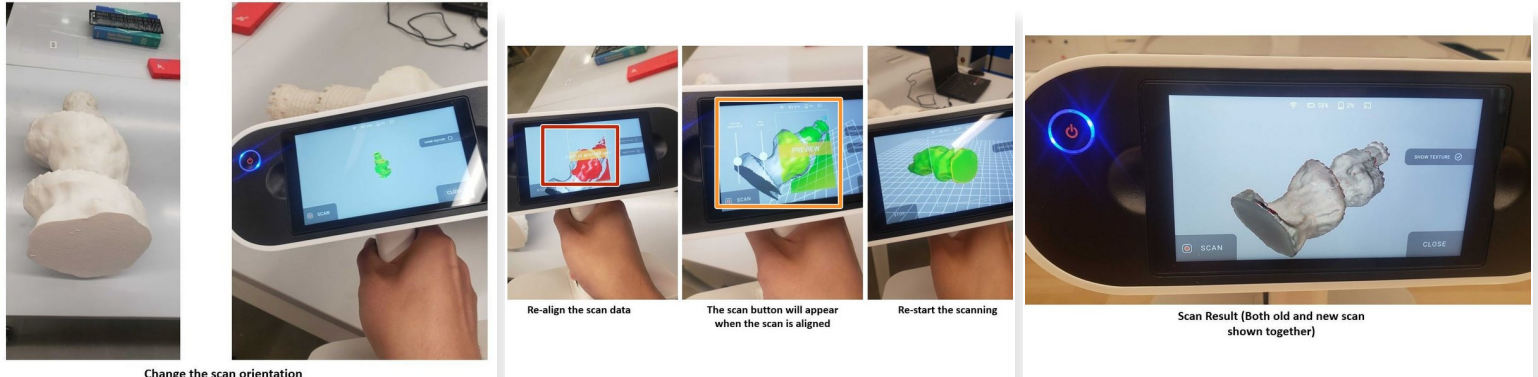
Step 5 — Using Automatic Base Removal



i The Artec Leo has an option to automatically identify and remove the base

- Tap **Remove base** for automatic base removal
- The base will be identified as the rectangular mesh in the screen
- The base removal option will automatically remove the indicated surface during the scanning

Step 6 — Scanning from Different Angles



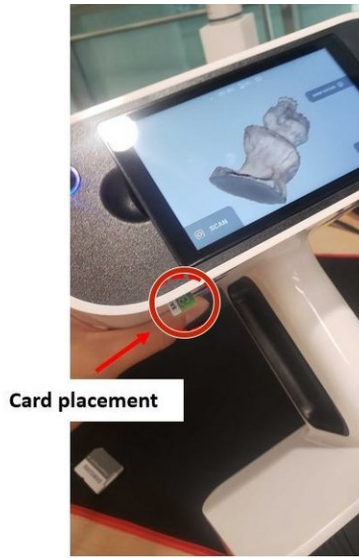
i Often, objects require scans from multiple orientations to capture all surfaces. In this example, previous scans missed the bottom of the statue.

- Open a prior scan and point the scanner at the scanned area to align the new scan with the old scan
- When both scans are aligned (You will see green color part instead of red color), the scan can be restarted by push the **scan** button on the screen
- Continue scanning the object
- When desired areas have been scanned, the scan will combine into one set of scan data

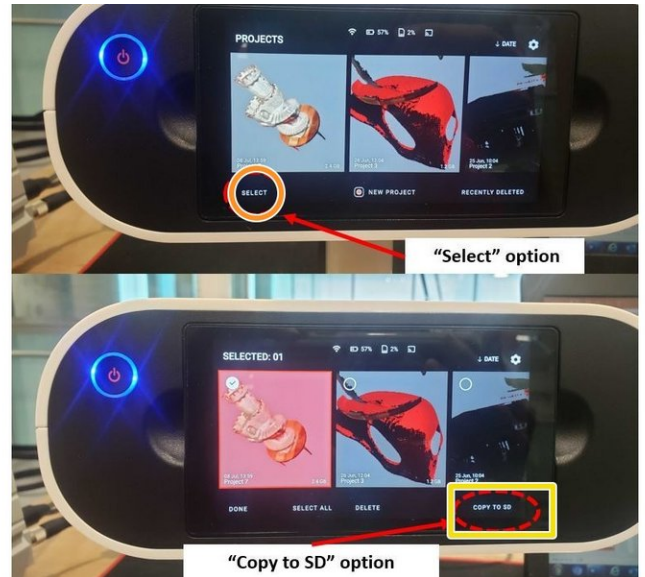
Step 7 — Importing Scan Result to a Computer



SD Card



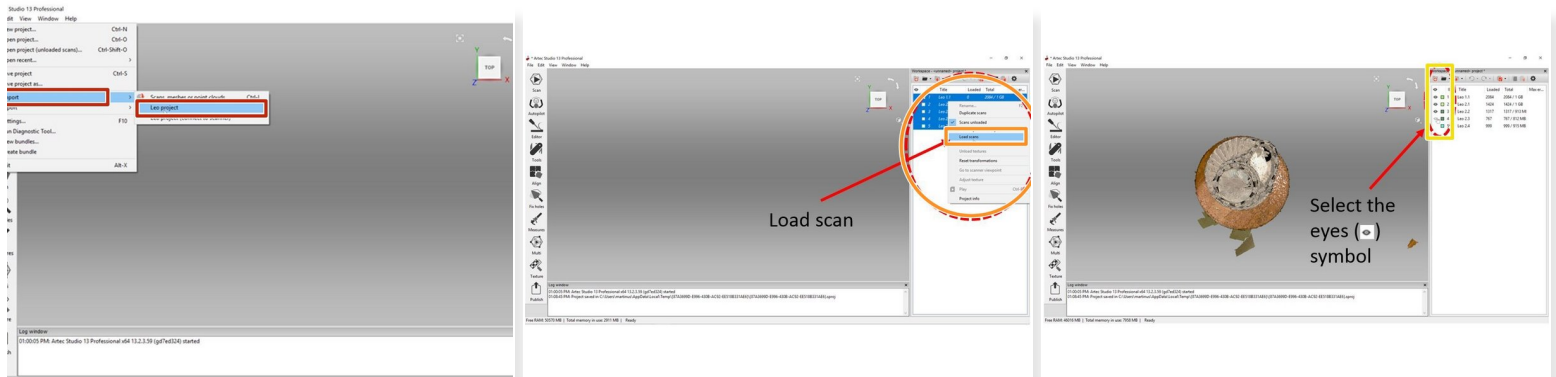
Inserting the SD Card



i For post-processing, the scan result needs to be imported to Artec Studio

- Insert the SD card to the lower section of the scanner
- Tap **Select** to select which projects need to be copied to the SD card
- Tap **Copy to SD** to copy the selected projects to the SD card

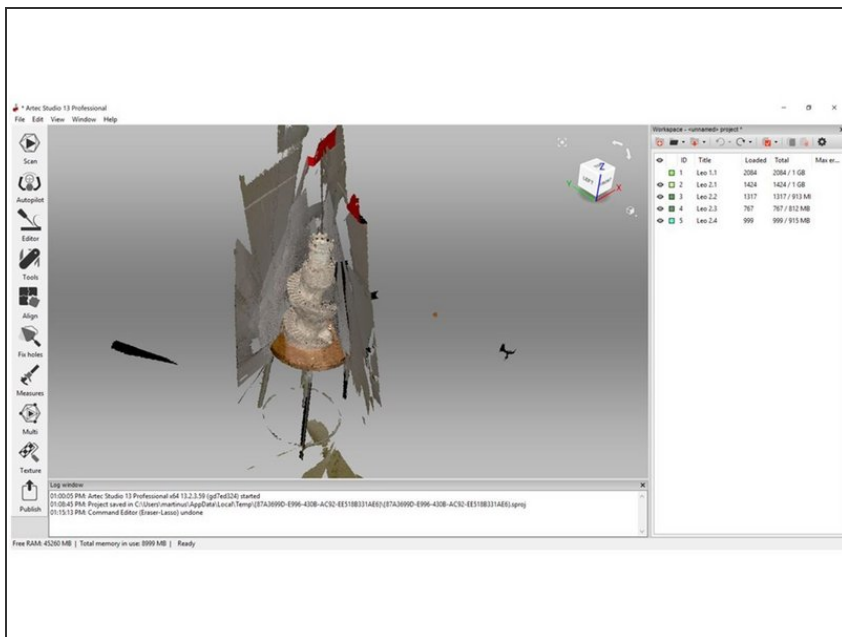
Step 8 — Loading the Scan Data into Artec Studio



i For processing Artec Leo scan result, Artec studio 13 or newer is needed

- Go to: File > Import > Leo project
- Select the file you want to import from the SD card
- Once imported, right click on the scan results and select **Load scan**
- To make the scan results viewable, select the **eyes symbol** next to the scan results

Step 9 — Analyzing the Scan Results and Post Processing



- Scan results can be viewed in Artec Studio and further analyzed
- See the guide [Post-Processing in Artec Studio](#) for an introduction to post processing the scan and extracting a usable mesh

Further information about how to operate the Artec Leo can be found on [the main category page](#).